Using Sensors in your FTC Robot

09/07/2019

Overview of this Presentation

- What sensors are and why we use them
- Types of sensors and what they do
- Hardware connections for sensors
- Configuring sensors in your software
- Best practices for sensor use
- Advanced Topics

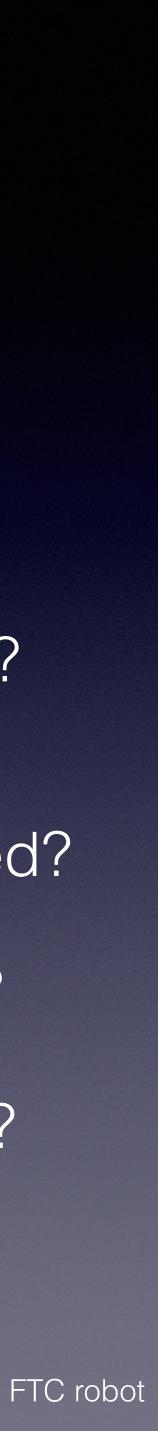
Am I touching the wall? Am I holding a game piece? What color is the block? Is the battery voltage too low? Have I crossed the white line? How far away is the scoring zone?

Sensors

Sensors measure something about the physical world and put this information into a useful form for your robot's software.

How fast is the flywheel spinning?

Is my grabber fully deployed? How far have I driven? Can I see the navigation target? Have I turned 90 degrees yet?



What can sensors measure? Lots of stuff!

- Distance traveled
- Proximity to a target
- Rotation speed of a shaft
- Angles of levers

- Status of robot mechanisms
- Physical forces (acceleration, compass heading)
- Light & Vision
- Passage of Time

Common FTC Sensors

Distance	Proximity	Physical	Advanced
Motor Encoders IR Distance Sensor		Touch Sensor	Camera
	Ultrasonic Sensor	Accelerometer, Gyroscope	
	Touch Sensor	Color	
		Potentiometer	

Motor Encoders

- Probably the most useful FTC sensor for robot odometry.
 - Use these in your drivetrain to drive precise distances
 - Use in your manipulators, elevators, grabbers
- Motor encoders measure *relative* distances.
 - In other words, encoders can only tell you how far you've gone from some starting point.
- The Rev Expansion hubs have software to help you coordinate motors and encoders.

Most common FTC Sensors

- Motor Encoders
- IMU (Accelerometer & Gyroscope)
- Touch Sensor
- Color Sensor



The Most Common FTC Sensors

Sensor Type	
Motor Encoder	Counts shaft rotations of elevator
Accelerometer/ Gyroscope	Measures robo
Touch Sensor, Magnetic Limit	Cai Mechanism in a par
IR Distance, Ultrasonic	Can measure absol
Color Sensor	Can provide rudimen detec
Camera	Advanced Sens

Common Usage

- s, can measure distance robot has traveled, amount lift, or winch windings, speed of flywheel
- ot's compass heading, tilt of robot on any axis.
- an detect robot touching a surface rticular state (intake in, game piece acquired, etc).
- lute distances to a target, usually a wall or surface
- ntary color information of a very nearby object. Can ct navigation tapes on the field floor.
- nsor. Can identify objects in captured images.

Motor Encoders

- Most common FTC sensor
- Built-in to most Andymark and Rev motors
 - Andymark Neverest, Rev Core Hex, Rev HD Hex.
- Measures the rotation of the motor's shaft.
 - Note that this is *not the output shaft*.
 - You must consider the gear reduction to get correct measurements!



Motor Encoders

Core Hex Motor (REV-41-1300 Free Speed (RPM) Cycles per Rotation of the Enc Counts per Rotation of the Out

Table 2: HD Hex Motor (REV-41-1301) Encoder Specifications

HD Hex Motor (REV-41-1301) Reduction Free Speed (RPM) **Cycles per Rotation of the Encoder Shaft Counts per Rotation of the Output Shaft**

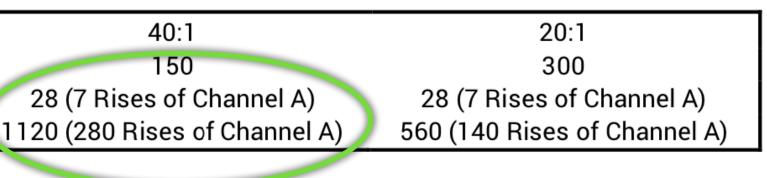


- Read the Specifications!
- Rev conveniently does part of the math for you.

So... how do we know how far our robot has driven?

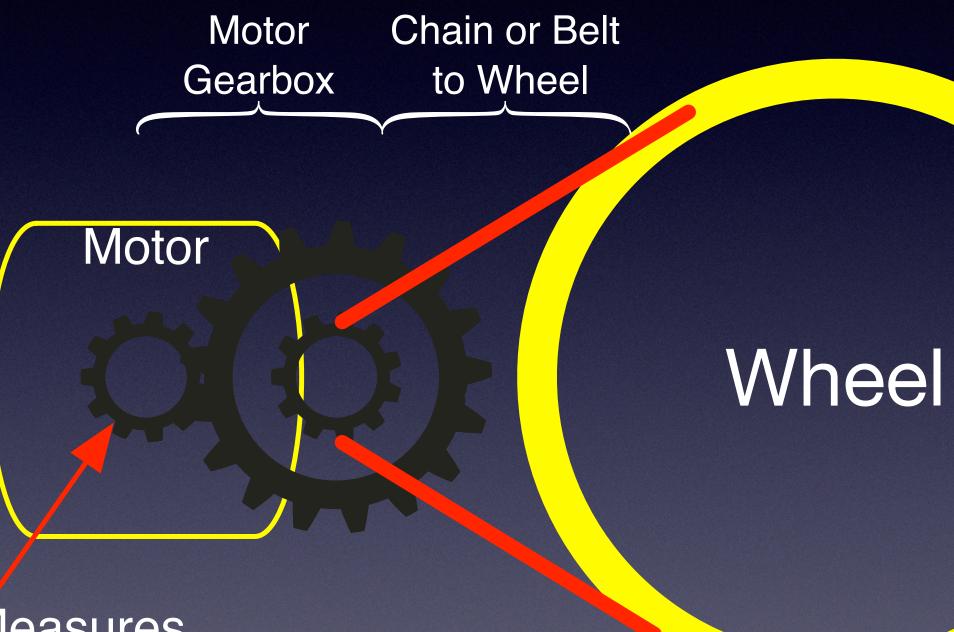
Table 1: Core Hex Motor (REV-41-1300) Encoder Specifications

0) Reduction	72:1
	125
coder Shaft	4 (1 Rise of Channel A)
Itput Shaft	288 (72 Rises of Channel A)



• For example, each full rotation of a 40:1 motor is 1120 pulses. • These pulses are the same values you will see in software.

Motor Encoders - more math!



Encoder Measures **Rotations Here**

Pulses/Inch = 2240 PPR / 9.42" = 237

How many pulses would you measure if robot moved 5"?

- Consider:
 - 40:1 Rev Motor
 - (1120 pulses per output shaft • rotation)
 - 2:1 reduction in chain
 - (1120 * 2 = 2240 pulses per wheel rotation)
 - 3" wheel diameter
 - (Pi * 3.0 = distance per rotation)
 - 9.42" circumference



Encoder Sensors are Special

- The Rev hub can automatically control motors using the corresponding encoders.
- Software can specify the distance, speed, or power and the encoder.
 - This is sometimes called "encoder drive"

expansion hub will control the motor for you, using data from the

The Rev Expansion Hub

Motor Encoders

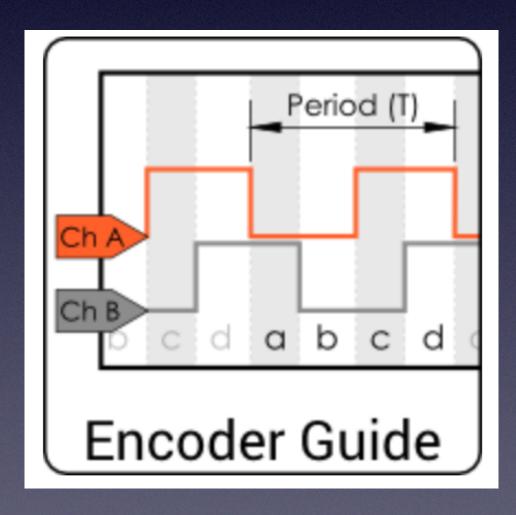


Color Sensors Advanced Sensors

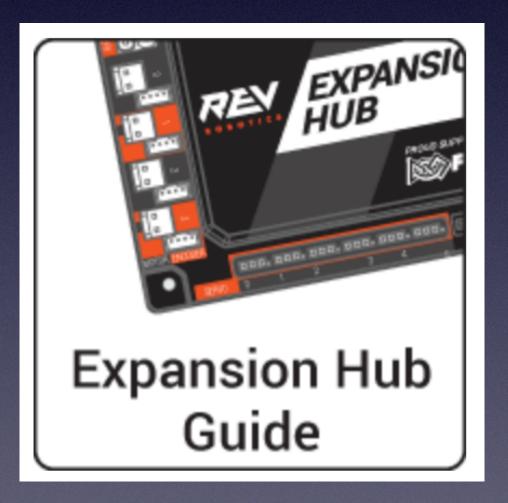
Touch Sensors

Analog Sensors

The Rev Guides



Go to: http://www.revrobotics.com/resources/



Sensor Connections (Rev)

- If you use all Rev motors and sensors, hookup is easy.
 - Use supplied JST cables or fabricate equivalent ones
 - Connect to available port based on sensor type
 - The accelerometer/gyro is built into your expansion hub, no connections needed!

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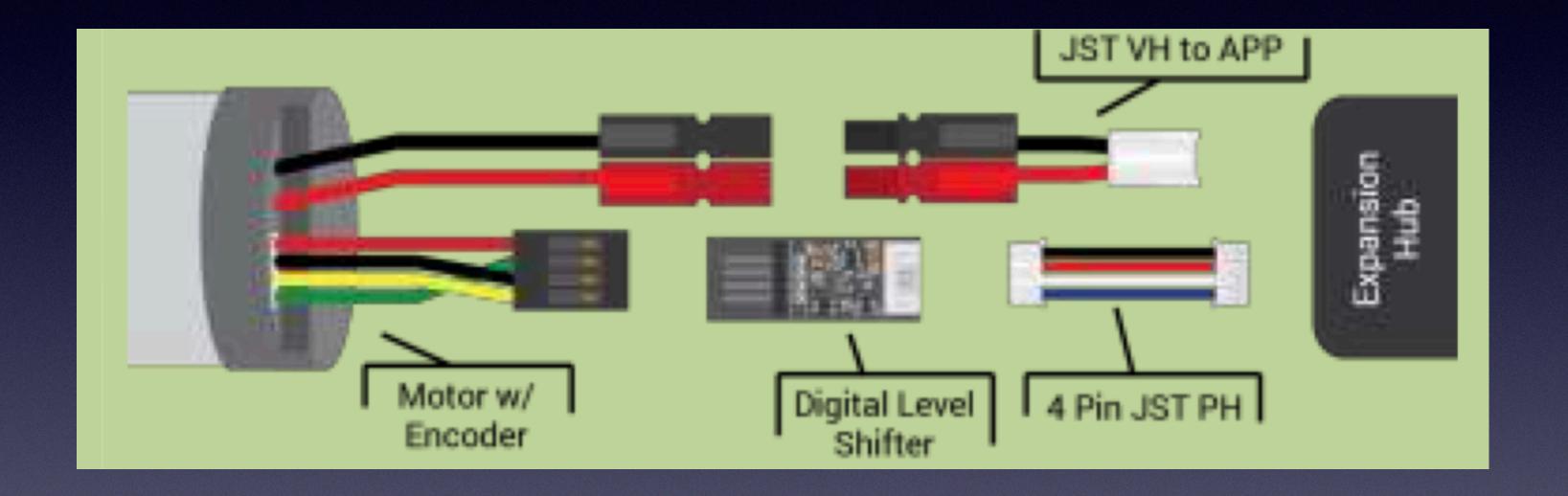


Digi Po

1 0

uch Nsor	Potenti- ometer	Distance Sensor	Magnetic Switch	Color Sensor	Encoder
1.				A REAL	
gital ort	Analog Port	I2C Port	Digital Port	I2C Port	Motor Encoder Port
or O	0.0 to 1.0 (double)		1 or 0	R,G,B (double)	32-bit integer

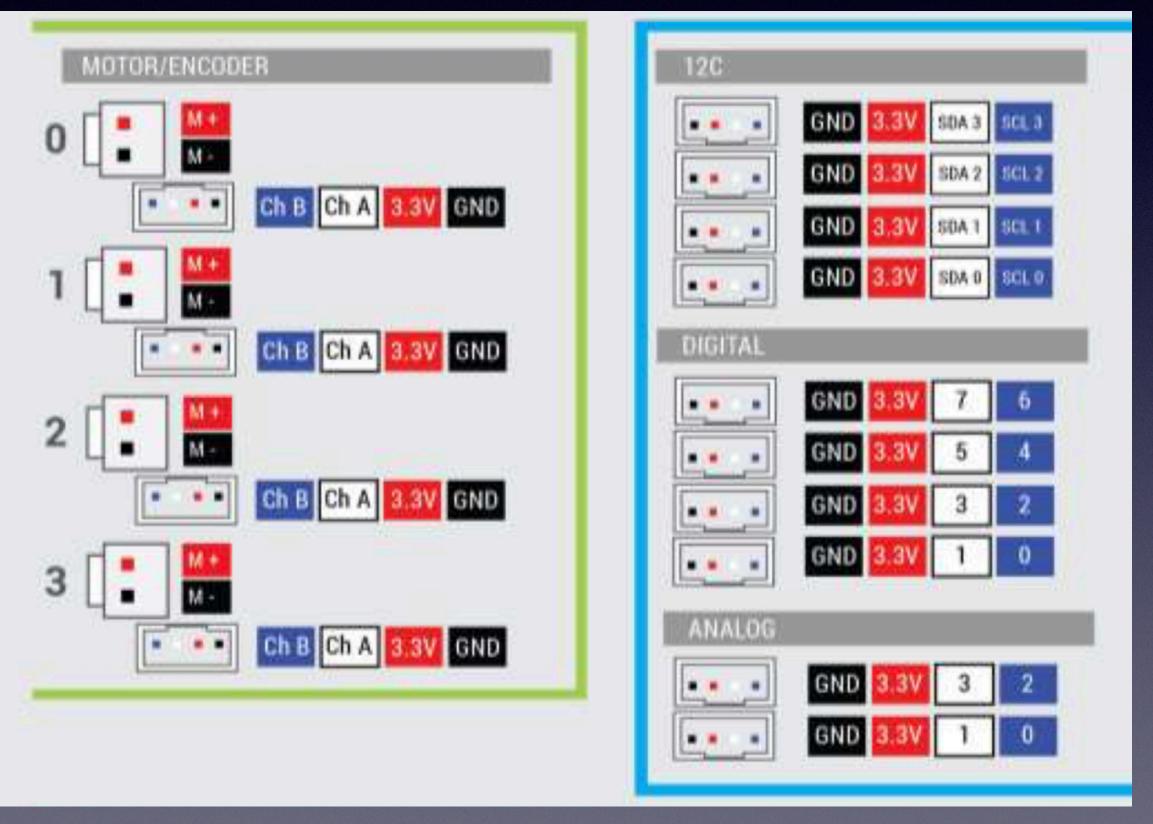
Andymark Motor Encoders (not needed if you use Rev motors)



Rev level shifter must be installed (REV-31-1389) Andymark encoders are 5V, Expansion hub is 3.3V

Using Non-Rev Sensors

- Diagram colors correspond to wire colors on standard Rev cables
- Cut a Rev sensor wire to attach non-Rev sensors
- DO NOT SHORT 3.3V+GND TOGETHER! IT CAN DESTROY YOUR EXPANSION HUB!



Mechanical Switches



Connect 'COM' to black wire

Sensor will read 0 if switch is pressed, 1 if switch is released

Connect 'NO' to either white or blue wire

Standard 4-pin Rev sensor cable cut in half INSULATE THE RED WIRE, DO NOT ALLOW IT TO SHORT

Potentiometers Also known as : "Variable Resistors"

Good for measuring the angle of a mechanism • • Shaft usually turns about 270 degrees

One end terminal: Black Middle terminal, called Standard 4-pin Rev sensor cable the "wiper": Blue or White cut in half

The other end terminal: Red

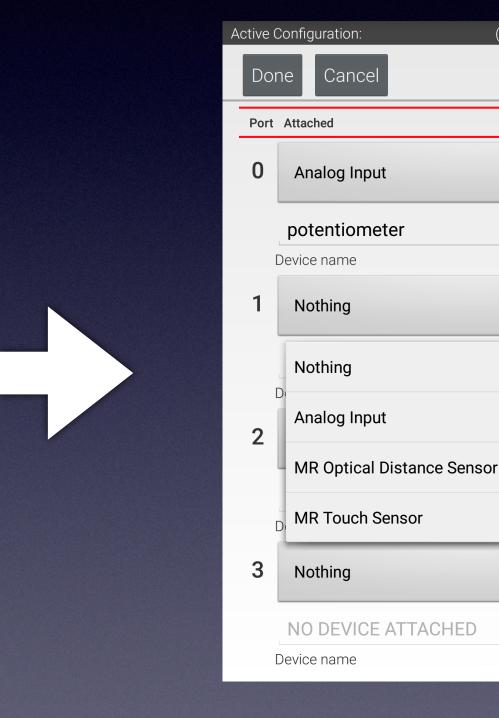
Shaft



12C Sensors

- Rev Hub supports only 3.3v Sensors
 - However, all Rev-branded sensors are 3.3v!
 - Use a Rev level shifter module if you use a non-Rev sensor
- I2C Sensors have *addresses*. This means there's a unique number that identifies a specific sensor attached to an expansion port
 - This address will appear in your software.

ctive Configuration:	(unsaved) test
Done Cancel	
Expansion Hub 2	
Motors	
Servos	
Digital Devices	
Analog Input Devices	
I2C Bus 0	
I2C Bus 1	
I2C Bus 2	
I2C Bus 3	
IZC BUS 3	

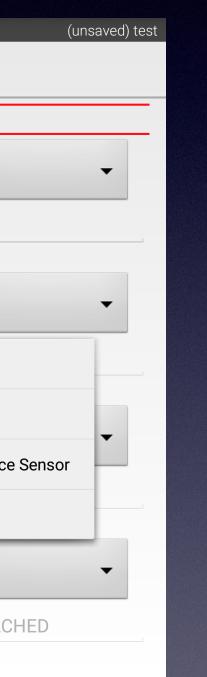


Sensor Interfaces

Analog Sensors

Configuring Sensors on RC

(unsaved) test



Dor	ne Cancel	
Port	Attached	
0	Digital Device	•
	touch1	
C	Device name	
1	Nothing	•
	Nothing	ED
2	Digital Device	_
-	LED	
C	REV Touch Sensor	ED
3	Nothing	•
Ē	NO DEVICE ATTACI	HED

Active Configuration:

Active Configuration: (unsaved) test Add Done Cancel Port Attached 0 **REV Expansion Hub IMU** MR Compass Sensor MR Gyro MR IR Seeker v3 **MR Range Sensor REV 2M Distance Sensor REV Color/Range Sensor REV Expansion Hub IMU** navX Micro I2C Device (Synchronous)

Digital Sensors

2CSensors

Adding Sensors to Software

- Each sensor type has a unique Java class
 - See FTC SDK documentation for a complete list!
- Create the object by looking up sensor in the hardware map.
- Later in your code, use this object to read the sensor.
 - Methods for each sensor type are also in the SDK documentation

Read the docs!

Ê O

All Classes

Packages

com.qualcomm.ftccommon com.qualcomm.robotcore.e com.qualcomm.robotcore.e com.qualcomm.robotcore.e com.qualcomm.robotcore.h com.qualcomm.robotcore.u org.firstinspires.ftc.robotcor org.firstinspires.ftc.robotcor org.firstinspires.ftc.robotcor org.firstinspires.ftc.robotcor

All Classes

Acceleration AccelerationSensor AnalogInput AnalogInputController AnalogOutput AnalogOutputController AnalogSensor AndroidAccelerometer AndroidGyroscope AndroidOrientation AndroidSoundPool AndroidTextToSpeech AngleUnit AngularVelocity AnnotatedOpModeManage AnnotatedOpModeRegistra Autonomous AxesOrder AxesReference Axis Blinker Blinker.Step BuiltinCameraName Camera Camera.Error Camera.OpenFailure Camera.StateCallback Camera.StateCallbackDefa CameraCaptureRequest CameraCaptureSequencel CameraCaptureSession CameraCaptureSession.Ca

C	VERVIEW PACKAGE CLASS TREE DEPRECATED INDEX H	ELP
PF	EV NEXT FRAMES NO FRAMES	
	Packages	
	Package	Description
	com.qualcomm.ftccommon	Classes common to FTC aps
	com.qualcomm.robotcore.eventloop	RobotCore event loop library.
	com.qualcomm.robotcore.eventloop.opmode	
	com.qualcomm.robotcore.exception	RobotCore exception library.
	com.qualcomm.robotcore.hardware	RobotCore hardware library.
	com.qualcomm.robotcore.util	
	org.firstinspires.ftc.robotcore.external	
	org.firstinspires.ftc.robotcore.external.android	
	org.firstinspires.ftc.robotcore.external.hardware.camera	
	org.firstinspires.ftc.robotcore.external.hardware.camera.cont	trols
	org.firstinspires.ftc.robotcore.external.matrices	
	org.firstinspires.ftc.robotcore.external.navigation	
	org.firstinspires.ftc.robotcore.external.stream	
	org.firstinspires.ftc.robotcore.external.tfod	

OVERVIEW PACKAGE CLASS TREE DEPRECATED INDEX HELP

PREV NEXT FRAMES NO FRAMES

file:///Users/mpl/proj/FTC/SkyStone/doc/javadoc/i C

- Documentation is in your SDK
- Open *doc/javadoc/index.html* in your web browser

Java Classes for Sensors

	Rev Touch	Rev Mag Limit	Rev IMU	Potenti- ometer	Rev 2M Distance	Rev Color V2
Java Import	rev.RevTouchSe nsor	rev.RevTouchSe nsor	bosch.BNO055IM U	hardware.Analo gInput	rev.Rev2mDista nceSensor	hardware.Analo gInput
Java Class	TouchSensor	TouchSensor	BNO055IMU	AnalogInput	Rev2mDistance Sensor	ColorSensor
Expansion Port	Digital	Digital	I2C	Analog	I2C	I2C
Sensor Type	Rev Touch Sensor	Rev Touch Sensor	Rev Expansion Hub IMU	Analog Input	Rev 2M Distance Sensor	Rev Color/Range Sensor

Connect the sensor to your robot's expansion hub

Name your sensor in the robot controller phone



Active Configuration:	test
Done Cancel	
Port Attached	
0 Digital Device 🗸	
touch1	
Device name	
1 Nothing -	
NO DEVICE ATTACHED	
Device name	
123456789	90
$\mathbf{q}^{\dagger} \mathbf{w} = \mathbf{r}^{\ast} \mathbf{t} \mathbf{y} \mathbf{u}^{\dagger} \mathbf{c}^{\ast}$	b
a s d f g h j k	
Sym 🧳 , English(US) .	4

Four Steps

In your *robot init* code, create the sensor object using the same name

In teleop or autonomous code, use the object to access the sensor

Robot Init Code

private TouchSensor touchSensor;

touchSensor = hardwareMap.get(TouchSensor.class, "touch1");

Declare sensor object Create object from hardware map

Teleop/Autonomous

boolean touchValue = touchSensor.isPressed();

Access sensor data



Sensor Noise

Problems You May See

- Sensors are *not* perfect!
 - Occasionally you may get readings that make no sense
 - Color sensors occasionally return unusual values
 - Gyros suffer from *drift*.
 - Distance sensors may seem out of range
 - Even touch sensors *bounce* while the mechanical switch settles.
 - Exception: Encoders are usually noise-free

Things to Try

- For analog sensors, average several recent readings
- Discard obvious outliers.
- For digital sensors, read until you get the same value a few times in a row

Absolute vs Relative Sensors

Absolute

- Returns a specific reading based on the current physical world (will generally be the same reading after robot is restarted)
 - Distance Sensor
 - Color Sensor
 - Touch Sensor
 - Potentiometer

Relative

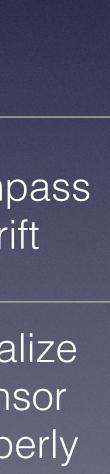
- Returns a value representing a change from a previous reading
 - Encoder. You don't really know where the robot was at the previous reading.
 FTC robots typically want to know the distance from some previous reading.
 - Gyro. Although it returns the absolute compass heading, this information is not very useful. FTC robots want to know the *changes* in the heading.

Sensor Characterization

Test your sensors!

- Make a test program
 - Log sensor data to a file
 - Write sensor data to telemetry
 - Test sensors, particularly analog, color, distance, gyro
 - Understand the measurements.
 - Observe and filter noise

Touch	Potenti-	Distance	Magnetic	Color	IM
Sensor	ometer	Sensor	Switch	Sensor	
				A REAL	
Switch Bounce	Noise, out of range	Noise, out of range	Switch Bounce	Noise from External lights	Comp dri
Read	Average	Average	Read	Pre-	Initia
multiple	recent	recent	multiple	measure	Sen
times	readings	readings	times	targets	prop





Rev Hub Interface

Test your sensors without a robot controller, using a Windows PC



NEW PRODUCTS COMPETITION

EDUCATION

Home / Technical Resources

SOFTWARE RESOURCES

REV HUB INTERFACE SOFTWARE

The REV Hub Interface is a beta piece of software which allows for direct connection to your REV Expansion Hub and its peripherals from your Windows PC.

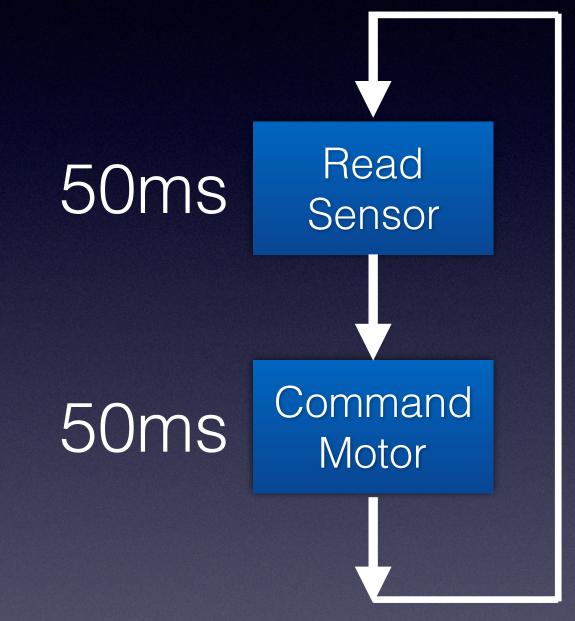
This interface provides a method for teams to prototype with motors, servos, and sensors in a way that is faster and easier than setting up an entire robot control system. It is also a valuable troubleshooting tool that can help isolate the cause of an issue and determine if it is electrical or software related. The Expansion Hub firmware can also be updated/recovered through this interface in addition to the Robot Controller Application.

Download Hub Interface Software

	Search the store Q
SHOP ALL	TECHNICAL RESOURCES PURCHASE ORDERS SUPPORT

- Sensor readings are *not* instantaneous!
- A sensor doesn't tell you what is happening now, it tells you what happened in the recent past.
- Reading sensors in a tight loop will slow other things down
- Taking multiple measurements slows things down further
- I2C sensors are the slowest to read • including the gyro

Sensor Latency



* examples for illustration, not real latencies

If a wheel is turning at 20RPM (0.33/sec), it completes a rotation every 330ms. By the time you can stop the motor, the wheel has made 1/3 extra turn!

Special Consideration: Gyro

import com.qualcomm.hardware.bosch.BN0055IMU;

You must initialize this sensor!

imu = hardwareMap.get(BN0055IMU.class, "imu");

BN0055IMU.Parameters parameters = new BN0055IMU.Parameters(); parameters.angleUnit = BN0055IMU.AngleUnit.DEGREES; parameters.accelUnit = BN0055IMU.AccelUnit.METERS_PERSEC_PERSEC; imu.initialize(parameters);

public double theHeading() return imu.getAngularOrientation().firstAngle;

Import the Rev gyro as a Bosch BN0055IMU

The compass heading's method isn't obvious...

Special Consideration: Encoder

The encoder is actually part of the DCMotor class.

The *getPosition()* method reads the current encoder count. The *setMode()* method enables encoder modes.

DcMotor.RunMode

STOP_AND_RESET_ENCODER

RUN_TO_POSITION

RUN_USING_ENCODER

RUN_WITHOUT_ENCODER

Purpose

Stop motor & reset position to 0

Motor will run at specified power until encoder reaches a given position.

Motor will attempt to hold a constant speed using the encoder.

Motor is run without using the encoder.



Questions?